



**MEETING POSTING
IN ACCORDANCE WITH THE PROVISIONS OF MGL 30A §§ 18-25**

PARKS COMMISSION

December 5, 2019

Board/Cmte Name

Date of Notice

140 Worcester Street

1st floor board room, #120

Meeting Place

Conference Rm. No.

7:00 PM / December 9, 2019

Lynne Townsend

Date/Time of Meeting

Clerk of Board or Bd. Member Signature

Meeting canceled/Postponed to: _____

Date of cancelation/Postponement _____

Notices and agendas are to be posted 48 hours in advance of the meetings excluding Saturdays, Sundays, and legal holidays. Please note the hours of the Town Clerk's Office to ensure that your posting has satisfied this requirement.

List of the topics that the chair reasonably anticipates will be discussed at the meeting below and submit to the Town Clerk. Use additional sheets if required.

Agenda

- Minutes to approve
 - Treasurer's report, Bills to approve
 - Community Input
 - Permit Requests/Outstanding Fees & Insurance Certs
 - Parks & Rec Programs
 - DPW Director / Parks Facility Maintenance
 - > Fence & netting maintenance
 - > Sr. Baseball field - irrigation
 - > Sr. Baseball field - backstop
 - > Goodale Park sign – needs to be cleaned
 - > Stump @ Woodland
 - > Irrigation system - winterization
 - > Lime & fertilizer
 - > Mixer infield
 - > New items / DPW Director
 - New Business
 - Old Business
 - > Mixer field – condition of due to construction
 - > PFC projects – Mixer & Woodland
 - > AP Field concession stand - quotes for repairs
 - > Goodale courts – gate for MLP truck access
 - Committee Updates - Parks Facility & Open Space
 - Members' Requests
 - Any other topics not reasonably anticipated at posting this meeting
 - Meeting Dates
 - Adjourn
- > Swing gate signage at softball field
 - > Court's lights - timer
 - > Pitcher's mounds – "A&B" fields
 - > Irrigation system – auto-timer
 - > Pride Park mulch
 - > Tennis backboard
 - > Tennis nets
 - > Skating rinks
 - > Other outstanding items
- > Sr. Baseball field – dugout roofs
 - > Trees at Pride Park
 - > Goodale Park – phase 1
 - > LED lights